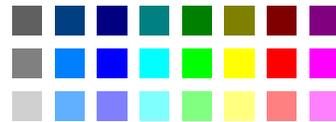


 An/Aus

<< < > >>

 Neue Farbe



 Bewegen

 Reset

 Umdrehen

Explosion / Teile bewegen